# ATARI/OKIMATE 10
## COMMAND REFERENCE CHART

This chart provides you with a quick reference to the programming commands described in this handbook. For most programming uses you'll need only the decimal code commands listed below. Ignore the hexadecimal codes unless you have special programming needs. Check the programming section of this handbook for further explanations of each of the commands.

| Function | Decimal | Hexadecimal |
|---|---|---|
| **Character sizes:** | | |
| Normal | 27 15 | 1B 0F |
| Wide | 27 15 27 14 | 1B 0F 1B 0E |
| Fine | 27 20 | 1B 14 |
| Bold | 27 15 27 14 | 1B 14 1B 0E |
| **Color printing:** | | |
| Align ribbon | 153 | 99 |
| End of line | 155 | 9B |
| **European characters:** | | |
| Start | 27 23 | 1B 17 |
| Stop | 27 24 | 1B 18 |
| **Fine line advances:** | | |
| n/144″ line advance | 138 n | 8A n |
| **Formatting:** | | |
| CR and LF | 155 | 9B |
| Advance to next page | 140 | 8C |
| Perforation skip (OFF) | 27 65 | 1B 41 |
| Perforation skip (ON) | 27 66 | 1B 42 |
| **Graphics:** | | |
| Start | 27 37 | 1B 25 |
| Stop | 145 | 91 |
| Repeat graphics | 154 n data | 9A n data |
| **Lines per inch:** | | |
| 6 | 27 54 | 1B 36 |
| 8 | 27 56 | 1B 38 |
| **Margin width:** | | |
| Standard | 27 76 | 1B 4C |
| Narrow | 27 83 | 1B 53 |
| **Starting position:** | | |
| Dot column | 144 n | 90 n |